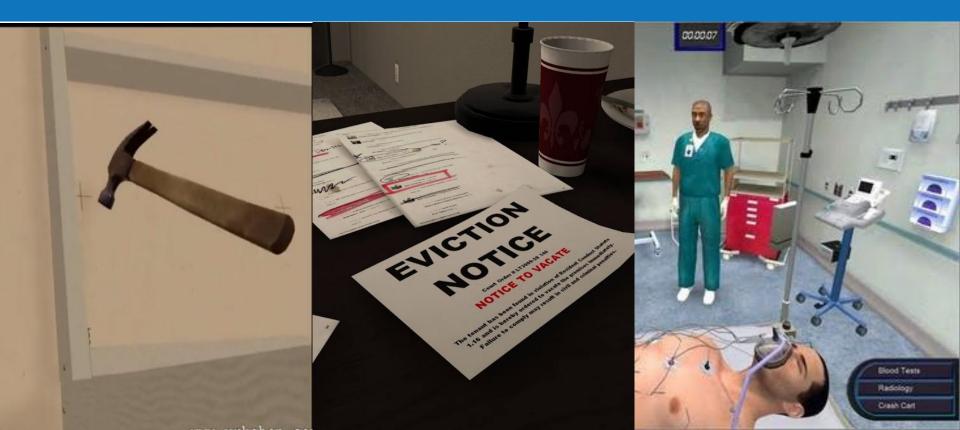


#### Transforming the Learning Landscape with XR



Rob Theriault Immersive Technology Manager - Georgian College / @EdTechMedic

#### **PSYCHOMOTOR - AFFECTIVE - COGNITIVE**



PILOTS

In a word

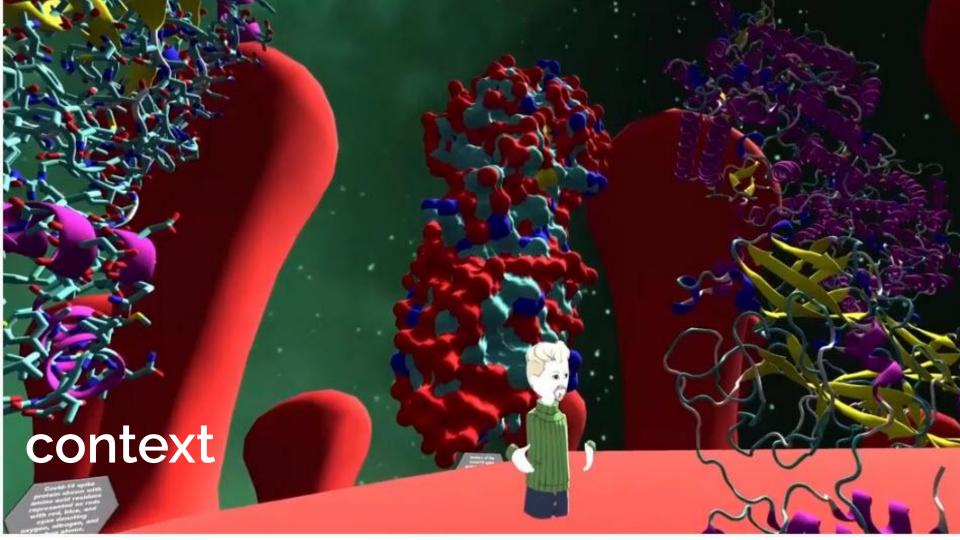
















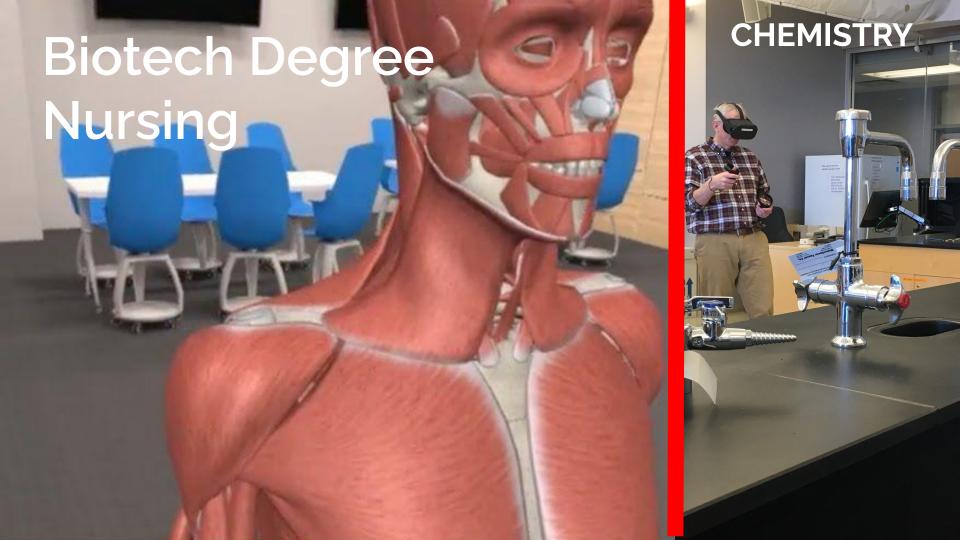
% steps done correctly VR vs Standard 63% vs. 25%. Higher knowledge retention in VR group: 50% vs 11%" Blumstein, G., et. al.

## agency



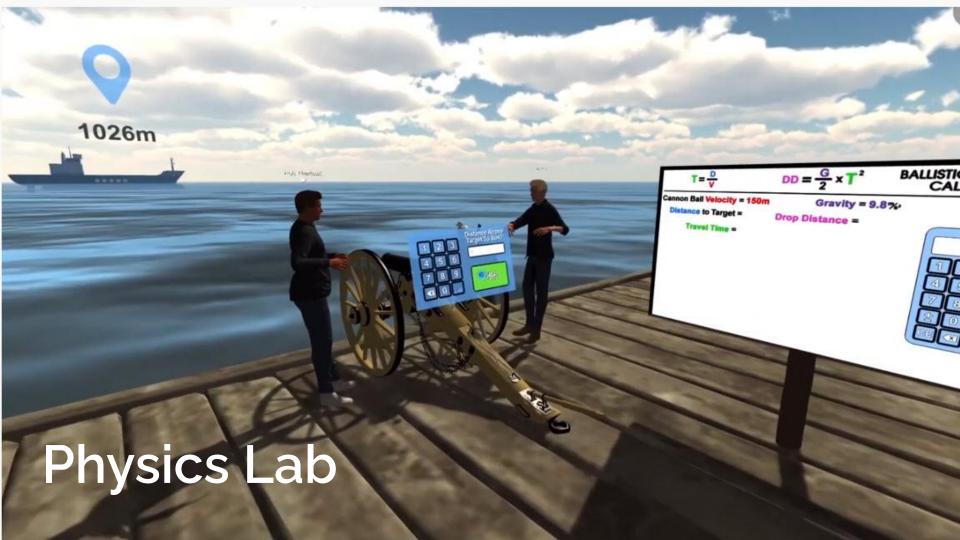












#### >200 VR headsets >118 for distance ed



4 VR Labs





Stand-alone

PCVR







### ideas

# FUTURE PLANS







### CALL TO ACTION

EXPLORE
PILOT & EVALUATE
RESEARCH
INTEGRATE

## QUESTIONS